Michael Luo

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EDUCATION

University of California: Berkeley

PhD in Electrical Engineering and Computer Science, Advised by Ion Stoica

• <u>Coursework</u>: Deep Unsupervised Learning (CS 294-158), Deep Reinforcement Learning (CS 285), NLP (CS 288), Computer Vision (CS 280), Theoretical Statistics (STAT 210A), Machine Learning (CS 189), Operating Systems (CS 262), Databases (CS 186)

University of California: Berkeley

Summa Cum Laude — GPA: 3.98/4, M.S. in EECS + B.S. in EECS + Business

Berkeley, CA Aug 2016 – May 2021

Berkeley CA

Aug 2021 - Present

PUBLICATIONS

Balsa: Learning a Query Optimizer Without Expert Demonstrations

Zongheng Yang, Wei-lin Chiang, Frank Luan, Gautam Mittal, Michael Luo, Ion Stoica

SIGMOD 2022

• An end2end query optimizer trained via deep RL that exceeds the query-performance of expert solvers by up to 2.8x.

MESA: Offline Meta-RL for Safe Adaptation and Fault Tolerance

Michael Luo, Ashwin Balakrishna, Brijen Thananjeyan, Suraj Nair, Julian Ibarz, Jie Tan, Chelsea Finn, Ion Stoica, and Ken Goldberg NeurIPS Safe Control Workshop 2021

• Safe RL algorithm that meta-learns from offline datasets to safely adapt to unseen environments.

Importance Weighted Asynchronous Architectures with Clipped Target Networks

Michael Luo, Jiahao Yao, Richard Liaw, Eric Liang, Ion Stoica

International Conference on Learning Representations (ICLR) 2020

• Distributed RL algorithm that combines the sample efficiency of PPO and training speed of IMPALA in model-free RL, resulting in 2x increase in training speed

Connecting Context-specific Adaptation in Humans to Meta-learning

Rachit Dubey^{*}, Erin Grant^{*}, **Michael Luo**^{*}, Karthik Narasimhan, Thomas L. Griffith Preprint

• Augmenting gradient-based meta-learning algorithms with conditioning networks with contextual cues as input to improve task-adaptation; Attains 1.2x higher post-adaptation performance than context-concatenated baselines

Recovery RL: Safe Reinforcement Learning with Learned Recovery Zones

Brijen Thananjeyan*, Ashwin Balakrishna*, Suraj Nair, **Michael Luo**, Krishnan Srinivasan, Minho Hwang, Joseph Gonzalez, Julian Ibarz, Chelsea Finn, Ken Goldberg

NeurIPS Robotic Learning Workshop 2020

• Safe RL method that employs a safety critic and recovery policy to predict the probability the agent is violating a constraint and return the agent from a dangerous state back to a safe state; Attains up to 50x less total constraint violations than existing safe RL methods.

Distributed Reinforcement Learning is a Dataflow Problem

Eric Liang^{*}, Zhanghao Wu^{*}, **Michael Luo**, Sven Mika, Ion Stoica **NeurIPS 2021**

• A new execution API that recasts RL algorithms as a hybrid-actor framework with parallel iterators, implemented for 20 RL algorithms, resulting in 2x faster training, 1.2x data throughput, and 2-3x reductions in code.

Accelerating Quadratic Optimization with Reinforcement Learning

Jeffrey Ichnowski, Paras Jain, Bartolomeo Stellato, Goran Banjac, **Michael Luo**, Francesco Borrelli, Joseph E. Gonzalez, Ion Stoica, Ken Goldberg

NeurIPS 2021

• An intelligent application of RL that tunes the parameters of existing Quadratic Program (QP) solvers and improving solving times by up to 3x.

Discovering Autoregressive Orderings with Variational Inference

Xuanlin Li*, Brandon Trabucco*, Dong Huk Park, Yang Gao, Michael Luo, Sheng Shen, Trevor Darrell

International Conference on Learning Representations (ICLR) 2021

• We learn autoregressive orderings from scratch in language modeling through a practical end-to-end algorithm that employs variational inference and RL to infer doubly stochastic matrices; Learned orderings significantly beat standard L2R baselines.

LazyDAgger: Reducing Context Switching in Interactive Robot Imitation Learning

Ryan Hoque, Ashwin Balakrishna, Brijen Thananjeyan, Carl Putterman, **Michael Luo**, Daniel Seita, Daniel Brown, Ken Goldberg CASE 2021

AlphaGarden: Learning Seed Placement and Automation Policies For Polyculture Farming

Yahav Avigal, Anna Deza, William Wong, Sebastian Oehme, Mark Presten, Mark Theis, Jackson Chui, Paul Shao, Huang Huang, Atsunobu Kotani, Satvik Sharma, Michael Luo, Stefano Carpin, Joshua Viers, Stavros Vougioukas, and Ken Goldberg International Conference on Robotics and Automation (ICRA) 2021

WORK EXPERIENCE

 Software Development Engineer, Intern Anyscale, Ray Core/RLlib Team Developed model-based and meta-learning RL algorithms, improving sample efficiency by RL benchmarks 	June 2020 – Aug 2020 Berkeley, CA y 10x against model-free
Teaching Assistant for Machine Learning Course (CS 189)	Aug 2019 – Dec 2019
Software Development Engineer, Intern	June 2019 – Aug 2019 Pala Alta CA
 Developed a deep contrastive-learning approach to differentiate and quickly classify adve multi-class categories 	rtisement images into
 Computer Vision Engineer, Intern Cisco Meraki, Smart Camera Team Experimented with various deep and algorithmic object detection and tracking methods individuals across Meraki cameras in public areas 	June 2018 – Aug 2018 San Francisco, CA to track and identify
Projects	
 Sky Computing Project Python Developed framework for easily running ML workloads on any cloud. Created Sky Storage service that abstracts away storage services such as S3 and GCS. Created Sky On-prem feature that allows for users to run jobs on their own clusters and 	Sept 2021 – Now autoscale to clouds.
 Ray RLlib Core Contributor Python, Pytorch, Tensorflow Created distributed model-free, model-based, and meta-learning RL algorithms on RLlib APPO/IMPACT, MAML, MBMPO, Google Dreamer Improved and tuned performance of existing algorithms on various, including PPO and S Developed SOTA distirbuted PPO implementation, beating previous SOTA by two-fold, HalfCheetah-v2 in 1 hour 	Aug 2018 – Aug 2021 , including SAC achieving 10k reward on

• Devised two latent embedding vector approaches from Spotify Million Playlist Dataset, one embedding trained via constrastive learning over pairwise song IOUs and the other trained via Skipgram encoding; sequences are then predicted with LSTM

TECHNICAL SKILLS

Areas: Deep Reinforcement Learning, Operating Systems, Robotics, Natural Language Processing Languages: Python, Java, C/C++, SQL (Postgres), Javascript, C#, Golang, Bash, HTML/CSS Developer Tools: Git, Docker, TravisCI, Google Cloud Platform, Kubernetes, Vim, Sublime Text Libraries: Tensorflow, Pytorch, Pandas, Numpy, Matplotlib, Seaborn, OpenAI Gym